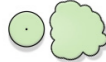








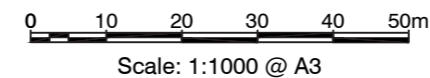
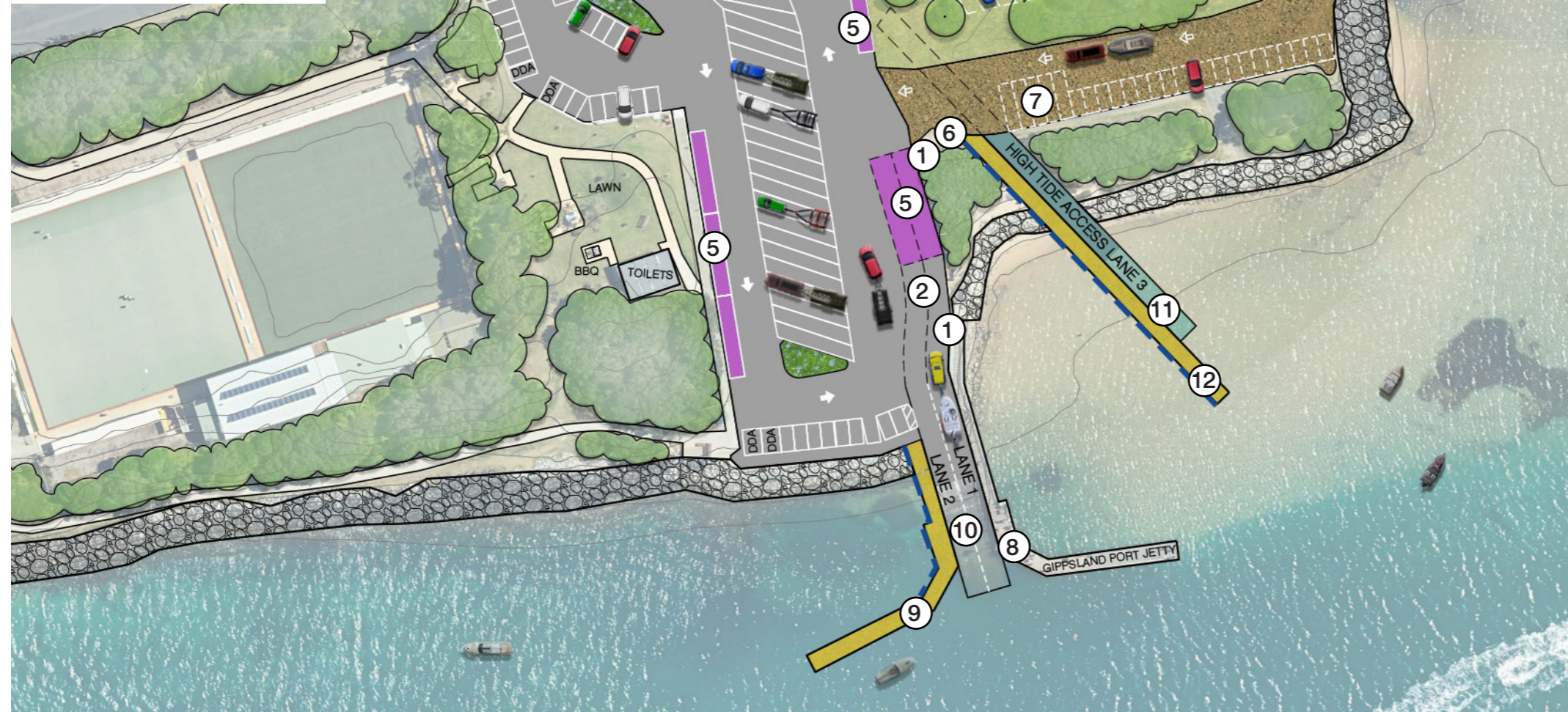


Inverloch Boat Ramp Upgrade Project

Legend

- Existing**
-  Trees
 -  Asphalt pavement
 -  Gravel track
 -  Grassed areas
 -  Rock revetments
- Proposed**
-  Boat ramp
 -  Jetty and wave screen
 -  Dedicated boat preparation area
 -  Entry sign



Key Design Features

Land-side

- 1 Signage or smart system indicating safe times of use related to tide and wave conditions
- 2 Ground markings / giveaway to launch / retrieval
- 3 Propose 30 Car and Trailer Unit CTU parking on grassed overflow area with ground marking to formalise, define and maximise parking spaces
- 4 Signage of main entry / exit. Final location to be confirmed with relevant authorities (Vicroads / Council)
- 5 Dedicated boat preparation area
- 6 Boating Victoria surveillance camera
- 7 Parks designated for small craft (i.e. jetskis) and vehicles only

Water-side

- 8 Maintenance of existing fixed jetty, in coordination with Gippsland Ports
- 9 New jetty and wave screen
- 10 Improve ramp surface with chevrons or similar
- 11 High tide only access ramp for boat launch / retrieval (Orientation and Length to be optimized at Detailed Design)
- 12 New jetty and wave screen

Car & Trailer Unit (CTU) Parking:

Existing - 29 formal
 Proposed - 29 formal and 30 overflow
 - 5 small craft carparks in overflow (refer to item 7 in Legend)

Car Parking (no trailer):

Existing - 44 formal including 2 DDA spaces
 Proposed - 37 formal including 2 DDA spaces (decrease of 7 formal spaces for proposed rigging lanes (refer to items 5 & 6 in Legend)
 - 15 car spaces in grassed overflow area

General Notes

The following will be reviewed to maximize boating improvements in line with this design proposal:

- Improved signage
- Lighting
- Power